

Name:
Hour:

Lemonade Stand

Answer these questions as you play the game:

1. How much money are you given to start the game? _____
2. What was the most you decided to charge for lemonade? _____ The least? _____
How did the customers respond to your price changes?
3. What did you have to buy all over again every day? _____
4. What sort of comments did your customers make in their little speech bubbles?
5. Did you change the amount of lemons and sugar in each pitcher? If so, how did this affect your sales?
6. Did you ever run out of anything (a sold out sign appears on your stand)? If so, what did you run out of?
7. Did you usually buy your supplies in big quantities or only little chunks at a time?
8. How many days were you able to play? _____
9. How much money did you make (total money at the end *minus twenty dollars that you started with*)?
10. What would you do differently next time in order to make more money?